

AORUS CS:GO Cup x Intel

RULEBOOK

Selection process :

- 1 . All player must be registered online via: <https://forms.gle/PMzM97K3SPWTLXGX8>
- 2 . Players are required to update the full details i.e. full name, steam id link.
- 3 . Teams are required to report 30 mins before their match. Failure to comply will result in disqualification.
- 4 . Easy Anti-Cheat will be required for this tournament.
- 5 . Hacking results will be permanently ban from all the Aorus Events and CS:GO Bangladesh Community.

Mappool :

- Dust 2
- Inferno
- Train
- Mirage
- Nuke
- Overpass



Best-of-One Matches Map selection for a BO1 match

- Team A will ban a map.
- Team B will ban a map.
- Team A will ban a map
- Team B will ban a map
- Team A will ban a map.
- Team B will ban a map.
- The remaining map will be used as the map for the game. Knife rounds will be held for each map. Winner picks which side to start on.

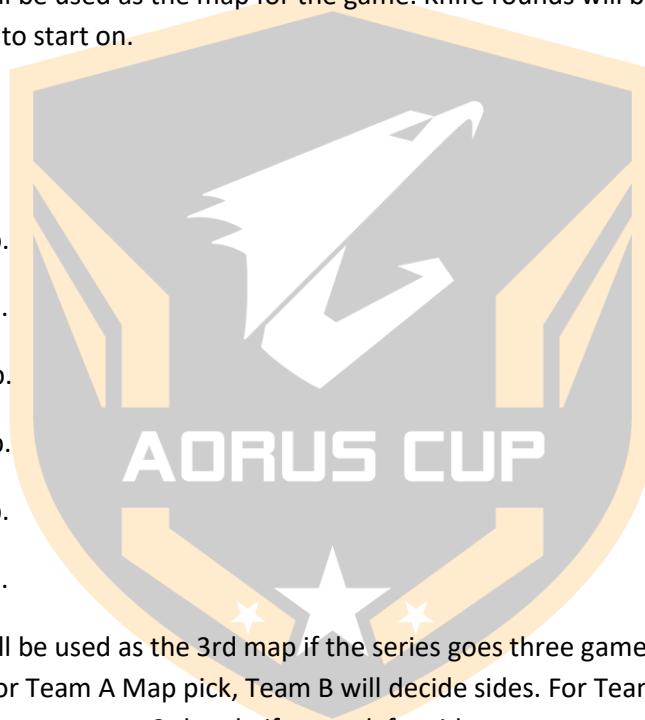
Best-of-three Matches :

- Team A will ban a map.
- Team B will ban a map.
- Team A will pick a map.
- Team B will pick a map.
- Team A will ban a map.
- Team B will ban a map.
- The remaining map will be used as the 3rd map if the series goes three games. Knife rounds will be held for 3rd map only. For Team A Map pick, Team B will decide sides. For Team B Map pick, Team A will decide sides. If matches goes to map 3 then knife round, for sides.

Nickname: In game Each Player has to use his official nickname during matches. It's not allowed to add any (funny) additions, characters or words, only exceptions are sponsor names.

Game Server Location:

Matches will be played in FACEIT HUB. But if there are any problems server changes can be done if the admins decide to.



Number of Players:

Maximum number of 7 players will be allowed. No player other than that will be allowed to play. Breaking this rule can bring heavy penalty like disqualification.

In-Game Coach:

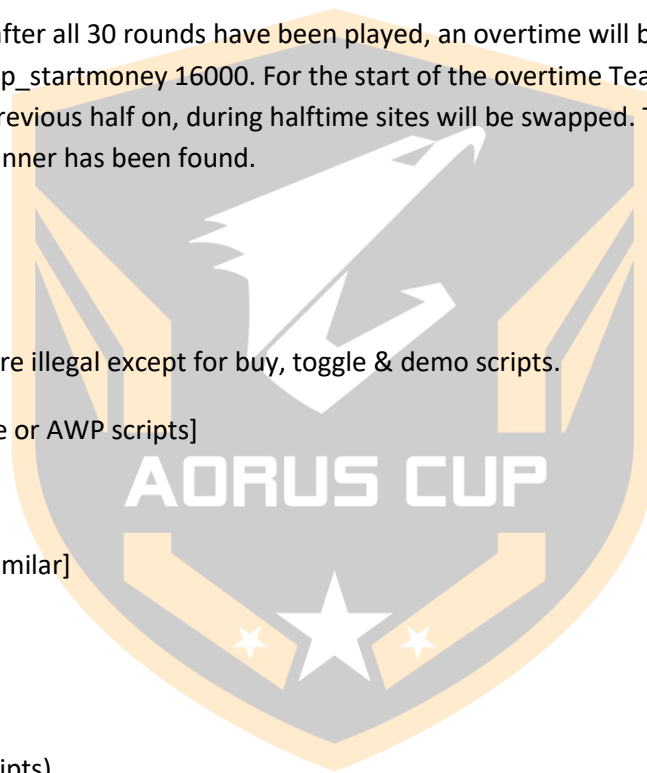
Faceit hub doesn't allow any coaches to spectate the game live. But the coach can spectate from stream or GOTV if he or she wishes to.

Overtime:

In case of a draw score after all 30 rounds have been played, an overtime will be played with mp_maxrounds 6 and mp_startmoney 16000. For the start of the overtime Teams will stay on the side which they played the previous half on, during halftime sites will be swapped. Teams will continue to play overtimes until a winner has been found.

Tournament Scripts:

- In general, all scripts are illegal except for buy, toggle & demo scripts.
- Stop shoot scripts [Use or AWP scripts]
- Center view scripts
- Turn scripts [180° or similar]
- No recoil scripts
- Burst fire scripts
- Rate changers (Lag scripts)
- FPS scripts
- Anti-flash scripts or binding (snd_* bindings)
- Bunny hop scripts
- Stop sound scripts



Rules Changes:

The Tournament administration reserves the right to amend, remove, or otherwise change the rules outlined in this Rulebook, without further notice. The Tournament administration also reserves the right to make a judgment on cases that are not specifically supported, or detailed in this Rulebook, or to make judgments that even go against this Rulebook in extreme cases, to preserve fair play and sportsmanship.

